

1	Computing systems and networks: Improving mouse skills	Programming 1: Commands unplugged	Skills showcase: Rocket to the moon	Programming 2: Bee-Bots	Creating media: Digital imagery	Data handling: Introduction to data & Online Safety
2	Computing systems and networks 1: What is a computer?	Programming 1: Algorithms and debugging	Computing systems and networks 2: Word processing	Option 1: Programming 2: MakeCode	Creating media: Stop motion: Using tablets	Data handling: International Space Station & Online Safety
3	Computing systems and networks 1: Networks	Programming: Scratch	Microsoft Office 365: Computing systems and networks 2: Emailing	Computing systems and networks 3: Journey inside a computer	Video trailers – Option 1: Using devices other than iPads	Data handling: Comparison cards databases & Online Safety
4	Google: Computing systems and networks: Collaborative learning	Programming 1: Further coding with Scratch	Google: Creating media: Website design	Skills showcase: HTML	Programming 2: Computational thinking	Data handling: Investigating weather & Online Safety
5	Computing systems and networks: Search engines	Programming 1: Music	Data handling: Mars Rover 1	Programming 2: BBC micro:bit	Stop-motion animation – Option 1: Using Stop Motion Studio	Skills showcase: Mars Rover 2 & Online Safety
6	Computing systems and networks: Bletchley Park and the history of computers	Computing systems and networks: Exploring AI	Data handling 1: Big Data 1	Programming: Exploring Python	Data handling 2: Big Data 2	Skills showcase: Inventing a product & Online Safety